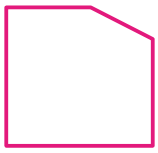
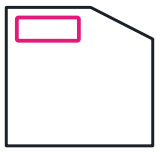
HOW TO DRAW
ARCADE MACHINE

THE DRAWING FIX™ · RETRO ARCADE CABINET
GRADES 6–8 · 15 STEPS
NAME: _____



1 Cabinet silhouette
Draw the cabinet outline.



2 Marquee box
Add the top marquee.



3 Screen
Draw the game screen.



4 Control deck
Add the angled control deck.



5 Joystick
Add the joystick.



6 Buttons
Draw the action buttons.



7 Coin door
Add the coin door and slot.



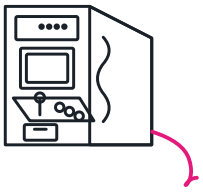
8 Side panel
Draw the big side panel shape.



9 Side art
Add a zig-zag side art line.



10 Speaker holes
Add speaker holes.



11 Power cable
Add the power cable and plug.



12 Stool
Add a little arcade stool.



13 Floor grid
Add a retro floor grid.



14 Pixel icon
Add a tiny pixel alien icon.



15 Create
Make the arcade cabinet yours.